

COMPETITION RULES - SEASON 2015/16

Note: Entrance Fees for all competitions will be decided at Annual General Meeting

IMPORTANT NOTE FOR COMPETITIONS

- No extensions shall be given to closing dates under any circumstances.
- Unplayed matches must be claimed by closing date or both players will be scratched.
- Home advantage will be forfeited unless the fixture is arranged within 14 days of publication. Publication date shall be deemed to be the date the round is posted either mail, email or on the web-site.
- It shall still be the responsibility of the first named player to arrange the fixture, even if home advantage has been lost.

BILLIARDS TEAM KNOCKOUTS

Entrance automatic on entry into Billiards League (unless notice is given otherwise).

Teams to consist of four players each playing games of 100 up. Order of play and handicaps as in League Matches. Matches will be played over TWO legs. In case of tie, the aggregate score will decide. Any team failing to fulfil a fixture on match date shall be excluded from the competition. (See Rule 9)

All sets of billiard balls for league and cup matches will be "tournament champion" type, with each ball spotted (red spot on one white, black spot on the other and a yellow spot on the red) and it is the responsibility of the home team captain to provide such a set wherever possible.

SNOOKER TEAM KNOCKOUTS

Entrance automatic on entry into Snooker League (unless notice is given otherwise).

All players to play off scratch. Team handicap for each match will be the sum total of players individual handicap. Full team and team handicap must be declared before match commences. Team to consist of five players each playing one frame. Matches to be decided on the aggregate score of the five frames. Black ball is only re-spotted when the scores are level as a result of the last frame. Order of play as in league matches. In the Thurstons or Plate knockouts, any leg forfeited to be lost by a score of 147 — 0. In the Brewers 6/Six the forfeit shall be 65pts. Home team is responsible for forwarding match result as in league matches. Players registered after date of first round draw will only be allowed to play at the discretion of the Management Committee. Any team failing to fulfil a fixture on match date shall be excluded from the competition.

SINGLES AND PAIRS KNOCKOUTS (General)

The first named player is the home player. He must contact his opponent to make arrangements for the match. Of three dates to be given (not all in one week) no more than one to be at a weekend.

(Saturday and Sunday shall be deemed as the "weekends") Winner to notify Competition Secretary the result of the match with any breaks as soon as the match is played. If the result has not been notified to the Competition Secretary, or the match has not been claimed in writing by either player by the closing date, then both players will be eliminated from the next round.

BILLIARDS SINGLES AND PAIRS

Entrance open to all registered players (billiards or snooker). Each game, including the Final, to be 200 up.

SNOOKER SINGLES

Entrance open to all registered players (billiards and snooker). Best of three frames. Final best of five frames.

SNOOKER PAIRS

Entrance open to all registered players (billiards and snooker). Pairs must consist of players from the same club. A player may only play for one pair each season. Best of three frames, including final.